

Algorithm for detecting human faces based on convex-hull

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Abstract: In this paper, we proposed a new method to detect faces in color based on the convex-hull. We detect two kinds of regions that are skin and hair likeness region. After preprocessing, we apply the convex-hull to their regions and can find a face from their intersection relationship. The proposed algorithm can accomplish face detection in an image involving rotated and turned faces as well as several faces. To validity the effectiveness of the proposed method, we make experiment with various cases

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1. Introduction

Face detection from an image is a key problem in human computer interaction studies and in pattern recognition researches. Many researchers on automatic face detection have been proposed recently [1-7].

The researchers of face detection are divided into a various of approaches.

The feature-based approaches required the detection and measurement of salient facial points[3] used geometrical distances and angles between primary facial features such as eyes, nose and mouth to classify faces using an economic representation of the face where the elements were based on their relative positions and sizes. A template-matching strategy was based on the earlier work of [4] using feature-based templates of the mouth, eyes and nose, in addition to whole face templates. [5] suggested that the expected shape of geometric features could be used to construct deformable templates in which templates could be translated, rotated and deformable to fit the best representation of their shape present in the image.

Face detection based on Principal Components Analysis(PCA) was also reported [7] and Oriented Difference of Gaussians convolution [8] and Gabor wavelet transform [9] have also been performed before PCA to provide a greater level of invariance than found using gray-level pixel information. Instead of detecting faces by following a set of human-designed rules, alternative approaches were based on neural networks [2], [6] or fuzzy pattern[1].

However, low-level computer vision algorithms such as feature-based approaches were not powerful enough to find out all possible face regions and there were not likely to perform well in case of small faces or low quality images. The deformable templates were computationally expensive and not robust to everyday variation. Also, although the PCA was a very efficient designed specifically to characterize face region, it was not invariant to image transformations such as scaling, shift of rotation in its original form and requires complete relearning of the training data to add new individuals to the database. Although performance of pattern method approaches reported was quite well, and some of them could detect non-frontal faces, the approaches were extremely computationally expensive.

This paper addresses a new and simple face detection algorithm that can detect faces with different size and rotation. We find the face candidate by skin and hair color like [1] and the face by adapting intersection relationship(ICH) between a convex-hull of skin color regions(SCH) and a convex-hull of hair color regions(HCH).

2. Proposed Face Detection Algorithm

2.1 Detecting Skin color regions and hair color regions

In order to extract the skin and hair likeness regions, they are detected by color detection method of [1] which use Skin Color Distribution(SCDM) and Hair Color Distribution(HCDM). Also, we convert them into binary image and apply the opening operator to remove a noise. And the label to them is assigned.

In next step, we extract the ellipse likeness regions from skin likeness regions to reduce the number of face candidate regions. The overall preprocessing is shown in figure.1.

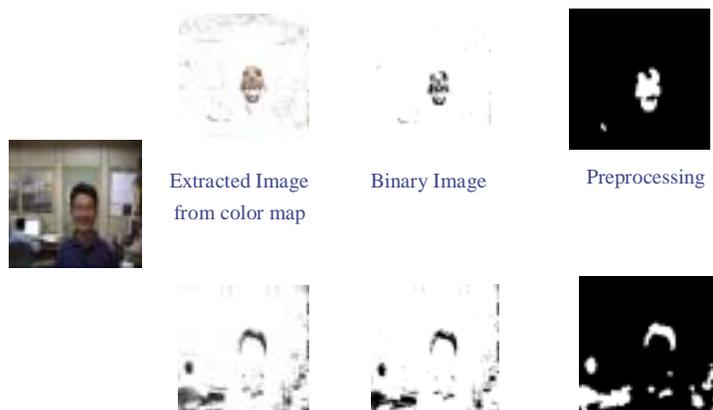


Fig.1 Skin and hair likeness regions

2.2 Face Detection based on convex-hull

A convex polygon has the property that any line connecting any two point inside the polygon must itself lie entirely inside the polygon[10]. Therefore, The convex hull of a set of points in the plane is defined to be the smallest convex polygon containing them all.

This paper proposed new face detection algorithm using the property of convex-hull. Usually, the skin and hair likeness regions with intersection of them have a very strong possibility that they may be the face and hair.

After assigning label to each region, we make the set of the pixels in the convex-hull of hair likeness region as H_j and that of skin likeness region and intersection region as F_i, I_{ij} , respectively. ($i = 1\sim n, j = 1\sim m$)

$$I_{ij} = F_i \cap H_j$$

$$\text{Set the value of pixels in } F_i \quad \begin{matrix} \text{if } n[I_{ij}] > \tau \\ 0 \end{matrix} \quad \text{otherwise} \quad (1)$$

- where, - $n[\cdot]$: the number of element in the set
 - n and m denote the number of the set of the pixels in the convex-hull surrounding skin likeness regions and that of hair likeness regions
 - the pixel value '1' represents the pixel comprising the face region.

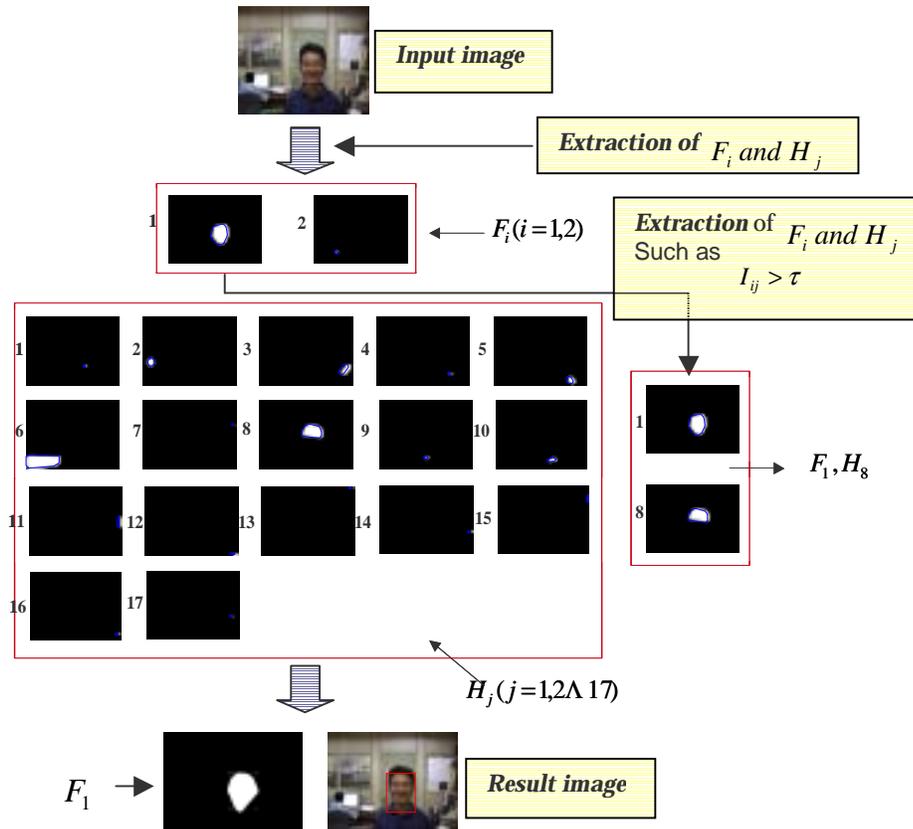


Fig.2 Face Detection

Figure.2 shows the face detection procedure via convex-hull in an image. Using equation (1), we can select the F_1 and H_8 , where we choose τ as 10. Consequently, F_1 can be decided to be a face region.

3. Experiments and Result

We implemented our method on a PC compatible computer with a 700MHz. We tested our algorithm on 80 still color images. The images were chosen from a CCD camera, a digital camera or Internet, and consisted of both indoor scenes and outdoor scenes. Among them, 48 are images including one face and 32 are images including multi-face. We used the image of 320×240 pixel. The proposed algorithm was compared with conventional methods, PCA and Template based method, and the average performance and detection time are shown in Table 1 and 2.

Table 1. The Detection rate by two traditional methods and proposed method

Algorithm	Number of faces	Correctly detection faces	False detects	Detection rate(%)
PCA	One face: 48	39	9	81.2(%)
	Multi-face: 32	26	6	82.25(%)
Template-based	One face: 48	35	13	72.9(%)
	Multi-face: 32	24	8	75(%)
Proposed Method	One face: 48	44	4	91.6(%)
	Multi-face: 32	29	3	90.6(%)

Table 2. The average detection time by two traditional methods and proposed method

Algorithm	Number of faces	Detection time(ms)
PCA	One face	318(ms)
	Multi-face	856(ms)
Template-based	One face	900(ms)
	Multi-face	2100(ms)
Proposed Method	One face	230(ms)
	Multi-face	530(ms)

As shown in Table 1, and 2, our detection algorithm has several good performances. First, the proposed algorithm shows the average detection rate of 91% in spite of including complex background. In addition, our algorithm can detect faces of images with rotated face, deformed face and face of difference size, while most of the traditional detection methods do not have these performances. Another good performance of our approach is its high efficiency, the average detection time is about 0.3s(the shortest is 0.2s for one face and the longest is 0.5s for 4 faces), while the template- and neural-network-based approaches generally need several seconds. Therefore, our method is more accurate and stable method for face detection.

The experimental results of face detection are as followings.

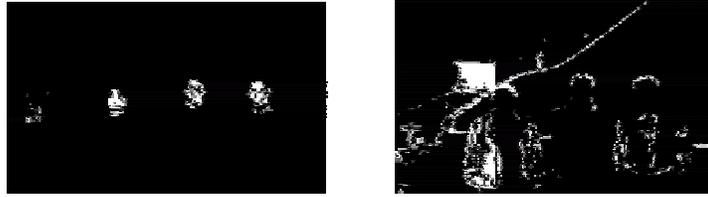


Fig.3 Experimentally resultant image involving several faces

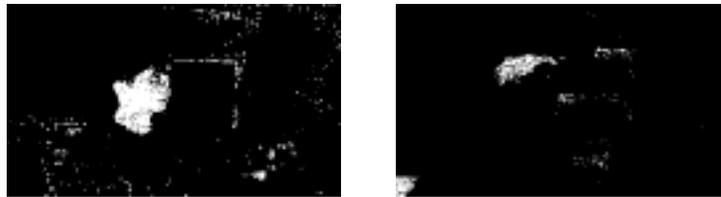


Fig.4 Experimentally resultant image involving turned face



Fig.5 Experimentally resultant image involving the rotated image

4. Conclusion

This paper has described a new approach to detect the face in images. This paper has three kinds of merits compared the previous algorithm. Our method can much more accurately and stably detect faces than conventional approaches because we detect face from ICH between SCH and HCH. And this method is much faster because it only investigates information of the ICH when we detect the face. Also, our method has a good performance when the face in an image is rotated or deformed.

Our method may also give some false positives under some condition, whose reasons under concern include the following:

- 1) Hairstyle : Faces with special hair styles, such as skinhead, or wearing a hat, may fail to be detected.
- 2) If people wear a clothe of skin color, the clothes may be treated as a skin color.
- 3) If two or more faces are too close, the skin parts of them may be merged together.

The most important reason is that we only use the convex-hull and ignore all the details about facial features during the face detection. Checking if there are facial feature in these face candidates can help improving the face detection rate.